

## Appendix C

### Languages of Indrîl

#### *Common-to-High Elvan*

advisor/counselor	= Wîzen (Wîzenê pl.)
advise/counsel	= Wîz
air	= Sän
all/entire	= Andin
alluring	= Cathâl
ambition	= Elber
ambitious	= Elberlês (feminine) Elberlus (masculine)
amidst	= Läna
ancient	= Ithgôr
and	= Ê
animal	= Lên
animal-brother	= Mâslên (brother + animal)
animal-friend	= Têklên (friend + animal)
animal-sister	= Lôrallên (sister + animal)
are	= Dan
art	= Drê
artist	= Quindrê (judge + art)
as	= Ô
at	= Lath
barrier/wall	= Êldür
battle	= Elbereth
beard	= La
bearded	= Lan
beardless	= Lon
before	= Prô
beguile	= Úthâl
beloved (female)	= Bêthmê (love + feminine you)
beloved (male)	= Bêthmâ (love + masculine you)
black	= Fôrfôrum (no + light)
blade	= Sôren
blood	= Môr
bloodshed	= Môrêüs (blood + shed)
blossom	= Lanis
blue	= Lâf
boundary	= Ser
bountiful	= Asarê
brain	= Vôcal
brave	= Wendel
bravest	= Wendelêen
break	= Dril
breeze	= Disäni (soft + air)
bridge	= Gâl
bright	= Vîtal
brother	= Mäs

brother-in-law	= Lillê-Mâs (half-brother)
brown	= Gelfer
bud	= Flôrabrindal
but	= Kânâ
case/instance/eventuality	= Tân
child	= Lânêus
clear	= Çindin
close	= Tôrê
close friend/soul-mate	= Mâsmêk (masculine [brother + soul]) Lôralmêk (feminine [sister + soul])
closed	= Tôrêan
cloudy	= Stef
counsel/advise	= Wîz
counselor/advisor	= Wîzen
counselors/advisors	= Wîzenê
create/make	= Lôrê
creator/maker/God	= Lôrêen (sg. masculine [creator/maker])
creators/makers/Gods	= Lôrêan (pl. masculine & neuter [creators/makers])
dark	= Dündus
daughter	= Lôralâ
day	= Erî
days of the week	= Erîâr, Erîmôn, Erîtu, Erîwens, Erîthôr, Erîfrî, Erîsâtr
death	= Âyâ
deceive	= Úthâl
delicate/thin/slight	= Lit
depart/go	= Indê
destiny	= Plifêr
déjà vu	= Êyâ Lôthlêum Êyâ (life within life)
die	= Âyî
do	= Ôn
dragon	= Replêonus
dream	= Ôsê Tôrêan-Ôê Fêusê (sleep vision or sleep closed-eye sight)
dwell within the borders of, to	= Lothlêum
east	= Filô
eastern	= Filôä
edge	= Ser
educate	= Ather
elf	= Drî
elf-friend	= Drîtêk
Elvan race	= Drîlê
Elvan	= Drîlus (male) = Drîlês (female)
equal/equally	= Sôn
equally/equal	= Sôn
end	= Ser
endless	= Tôrumum
entire/all	= Andin
evening	= Ward
eventuality/case/instance	= Tân
eventree	= Tônantêquwêes-Andin (tree + some + time-all)
eye	= Ôê
eyes	= Ôês
face	= Thâlus

facets/sides	= Dôrêan
fast	= Frê
fair (just and true)	= Sêus
father	= Mîs
fell	= Lüth
female/you	= Mê (sg. and pl. feminine)
feminine	= Lôrîn
first, the first who	= Lêbd
flower	= Flôra
for	= Fô
forceful	= Quar
foresee	= Prôfêus (before + see)
foresight	= Prôfêus-Antêquwêum (before + see some + thing)
forest/wood	= Timbrâlôrna
forests/woods	= Timbrâlôrni
forever	= Antêquwêes-Andin (some + time-all)
Förging Mountain goat	= Caderäs Tôr Lon
forgotten	= Mythvôcalrê (hidden + thought)
form/to transform	= Lôth
fountainhead	= Non
friend	= Têk
from	= Tôna
gale	= Quarsâni (forceful + air)
gate	= Serdônêus (edge + guard)
gift	= Blith
glaive	= Srêng
God/creator/maker	= Lôrêen (sg. masculine [creator/maker]) Lôrêan (pl. masculine & neuter [creators/makers])
Goddess	= Lôrîn-Lôrêen (sg. feminine [feminine-creator/maker]) Lôrîn-Lôrêan (pl. feminine [feminine-creators/makers])
go/depart	= Indê
gray	= Tôr
green	= Erêum
greetings	= Êüm (words exchanged)
grown	= Mêrth
grow	= Mêr
gruesome	= Môrêüs (blood + shed)
guard	= Dônêus
gushing	= Tothlêen
handsome	= Cather
hair	= Loxâl
hail	= Stelth
half	= Lillê
half-elvan	= Lillê-Elvan
hard	= Ômond
he	= Mân
hello	= Ambêthêüm (with + love + greetings)
hello my male love	= Ambêthmâüm (with + love + male you + greetings)
hello my female love	= Ambêthmêüm (with + love + female you + greetings)
hero	= Wendelmôr (brave + blood)
hidden	= Myth
home	= Esterêa
honorable	= Fî

house	= Lêun
human	= Rêk
human-brother	= Mâsrêk (brother + human)
human-friend	= Têkrêk (friend + human)
human-sister	= Lôralrêk (sister + human)
I	= Â
ice	= Îzen
if	= Lothlêtânesândelü (in + the + case + it + were + true)
image	= Rê
in	= Loth
indeed	= Lothdelün (in + truth)
infinite	= Tôrumum (a whole + part)
inside/within/to dwell within the borders of	= Lothlêum (in + shell)
instance/eventuality/case	= Tãn
is	= Dê
it	= Es
jewels	= Mandôrêan
judge	= Quin
judicious	= Quinsôn (judge + equally)
juvenile	= Ad
keen/sharp	= Êng
keen-edged	= Serêng
king	= Regamîs
kingdom	= Regaerêindil (royal + land)
know	= Atha to
knowledge	= Ather
land	= Erêindil
lands	= Erêindilê
last	= Ôrô
lay/song	= Mâüsêüê (music + words)
leaf	= Brindal
life	= Êyâ
life-force	= Esençe
light	= Fôrum
lightening	= Spindal-Vital
little	= Tênum
lived	= Êyô
lord	= Lôrna
lords	= Lôrnê
love	= Bêth
lust	= Eth
magic	= Mist
magic user	= Mistlê
made	= Lôrêt
make/create	= Lôrê
maker/creator/ God	= Lôrêen (sg. masculine [creator/maker])
makers/creators/ Gods	= Lôrêan (pl. masculine & neuter [creators/makers])
male/you	= Mâ Mâê (pl. masculine & neuter)
mane	= Loxôlus
many	= Man
master	= Lôrna
masters	= Lôrnê

melt	= Mäferêlôrêan (water + make)
mêrthwood	= Mêrthlôthlêum (grown + shaping + shell)
miracle	= Mer
miracles	= Merêâ
mist	= Tônum
monkey	= Arâng

moonths:

**Findel-Lânêus-Sprê** = Lânê or Foremidspring (first moonth of spring)  
Year-child-new

**Flôrabrindal-Erêum** = Flôr or Midspring (second moonth of spring)  
Bud-green or flower + leaf-green

**Andin-Erêum** = Andê or Aftmidspring  
All-green

**Lâif-Âr** = Lâif or Foremidsummer (summer, before Lanj)  
Orange-sun

**Lan-Jin** = Lanj or Midsummer (in summer, after Lâif)  
Fountainhead-rain

**Erêindil-Gelfer** = Erêin or Aftmidsummer  
Land-brown or this + walk-brown (ERRÔN in Low D.)

**Erêan-Tônôkum** = Erêan or Foremidautumn (first moonth of autumn)  
Yellow-oak + tree

**Erêem-Tônôkum** = Erê or Midautumn (middle of autumn)  
Red-oak + tree

**Gelfer-Tônôkum** = Gelf or Aftmidautumn (last moonth in autumn)  
Brown-oak + tree

**Îzen-Îzenlôrêan** = Îzl or Foremidwinter  
Ice-freeze or ice-ice + make

**Wês-Andin** = Wê or Midwinter  
White-all

**Îzen Mäferêlôrêan** = Îzm or Aftmidwinter  
Ice-melt or ice-water + make

Men of the Southerlands count moonths from full moon to full moon, while the High Elves reckon moonths from new moon to new moon. [For simplicity's sake, within this text, days shall be accounted for under elvan reckoning, and not the Southerland counting. (Dwarvan reckoning, which counts the moonth as beginning on first quarter — for the moon then resembles the spade of a shovel — will be disregarded except where specifically stated.)]

Morning Star	= Filô
mother	= Lôralî
music	= Mâüs
my	= Dêcûm
mystical	= Mistêrêâ (magic + ways)
nature of/ways	= Erêâ
new	= Sprê
night	= Fin
noble	= Filêus (feminine) Filous (masculine)
north	= Vond
northern	= Vondä
no	= Fôr
not	= Kânê
nothing	= Fôrtala
now/yet	= Latherêes (at + this + time)
oak	= Ôkum

of	= Dî
old	= Wêsloxâl (white + haired)
one	= Lêb
or	= Sâ
orange	= Lâif
out	= Ônô
outside/without/to dwell without the borders of	= Ônôlêum (out + shell)
outsider	= Ônôlêumen (outside + er <b>or</b> out + shell + er)
outsiders	= Ônôlêuman (outside + ers <b>or</b> out + shell + ers)
part	= Mum
partial	= Mum
pass	= Caderäs
patient	= Athâl
people	= Lêônâ
pouring	= Tothl
power	= Ûther
princess	= Regalôralâ
rain	= Jin
red	= Erêem
regal/royal	= Rega
Regal Guard	= Regadônêus (regal + guard)
reinstate/restore	= Rêlôrêtsprê (image + made + new)
reptile	= Replê
restore/reinstate	= Rêlôrêtsprê (image + made + new)
river	= Mâferêfrê (water + swift)
roar	= Rîtz
royal/regal	= Rega
rüne	= Erig
sad	= Na
sea	= Cristêum
season	= Glin
second	= Dlithen
see	= Fêus
sense	= Sê
spirit-sense	= Sêesençe [ability to see the life-force]
shadow-sense	= Sêsêstrê [ability to perceive recent past events]
thought-sense	= Sêvôcalrê [the gift of tongues with animals]
Sêesençent	= Common adj. form of Sêesençe
Sêsêstrêous	= Common adj. form of Sêsêstrê
Sêvôcalrêance	= Common adj. form of Sêvôcalrê
shadow	= Sêstrê
sharp/keen	= Êng
she	= Mên
shed/spill	= Êüs
shell	= Lêum
shield	= Andônêus (arm + guard)
shrewd	= Ýthâl
sides/facets	= Dôrêan
sight	= Fêusê (see + sense)
silver	= Fair
sister	= Lôral
sister's	= Lôralês (sister + 's)
sister-in-law	= Lillê-Lôral (half-sister)

sister-in-law's	= Lillê-Lôralês (half-sister + 's)
sister-in-law's son	= Lillê-Lôralês-Mâlânêus (half-sister + 's male-child)
sleep	= Ôsê
sleep-song	= Ôsê Mâüsêüê [ability of Drîad elves, like a Sleep Spell used by magic users, to charm people and animals to sleep; duration of the slumber and area of effect can be controlled, as well]
slight/thin/delicate	= Lit
smith	= Rêen (one who makes an image)
so	= Ô
soft	= Di
someone	= Antêquwlêb (some + one)
something	= Antêquwêum
sometime	= Antêquwêes
son	= Mâlânêus (male + child)
song/lay	= Mâüsêüê (music + words)
sorcery	= Mistdündus
sorrow	= Rütäküm (extreme forlorn/heartbreak)
soul	= Mêk
soul-mate/close friend	= Mâsmêk (masculine [brother + soul]) Lôralmêk (feminine [sister + soul])
soul-friend	= Têkmêk (friend + soul)
south	= Verd
southern	= Verdä
some	= Antêquw
speak/word	= Êü
spill/shed	= Êüs
spirit	= Esençe
spring	= Non
star	= Filän
stern/strong	= Sier
stone	= Bänk
storm	= Spindal
strong/stern	= Sier
sun	= Âr
swift	= Frê
tall	= Andil
the	= Lê
thin/slight/delicate	= Lit
third	= Câthen
this	= Erê
thought	= Vôcalrê
three	= Câth
thunder	= Spindal-Ritz (storm + roar)
time	= Êes
to	= Ôd
today	= Erêeri
transform/to form	= Lôth
tree	= Tön
treewall	= Tönêldür
true	= Delü
truth	= Delün
two	= Dlith
us	= Âê

vision	= Tôrêan-Ôê Fêusê (closed-eye sight)
walk	= Indil
wall/barrier	= Êldür
was	= Ä
water	= Mâferê
way	= Er
ways/nature of	= Erêâ (pl.)
we	= Equân
were	= Än
west	= Êa
western	= Êaä
White Falls	= the place called Mâferêtônium (not a literal trans.)
white	= Wês
who	= Sôm
whoever	= Sômantêquw (who + some)
whole	= Tôrum
wicked	= Ýther
wild	= Lêna
wind	= Stu
wise	= Glindelün (season + truth)
with	= Am
within/inside/to dwell within the borders of	= Lothlêum (in + shell)
without/outside/to dwell without the borders of	= Ônôlêum (out + shell)
wizard	= Mistfôrum
woman	= Lôrinlî
women	= Lôrinliê
wood/forest	= Timbrâlôrna
woods/forests	= Timbrâlôrni
word/speak	= Êü
words	= Êüê
world	= Andin-Erêindilê (all-lands or entire-this + walk + s)
year	= Findel
years	= Findelêâ; “three and eighty and a hundred Seasons in the Forest” & “three and two score”
yellow	= Erêan
yet/now	= Latherêes (at + this + time)
you/male	= Mâ, Mâê (pl. masculine & neuter)
you/female	= Mê (sg. and pl. feminine)
your (masculine)	= Mâlus
your (feminine)	= Mêlus



*High Elvan-to-Common*

Â	= I
Ä	= was
Ad	= juvenile
Âê	= us
Am	= with
Ambêthêüm	= hello, I love you, I love to see you (with + love + greetings)
Ambêthmâüm	= hello my male love (with + love + masculine greetings)
Ambêthmêüm	= hello my female love (with + love + feminine greetings)
An	= arm
Än	= were
Andil	= tall
Andin	= all/entire
Andin-Erêindilê	= world (all-lands or entire-this + walk + s)
Andônêus	= shield (arm + guard)
Antêquw	= some
Antêquwêes	= sometime (some + time)
Antêquwêes-Andin	= forever (some + time-all)
Antêquwêum	= something (some + thing)
Antêquwlêb	= someone (some + one)
Arâng	= monkey
Asarê	= bountiful
Athâl	= patient
Atha	= to know
Ather	= educate/knowledge
Âyâ	= death
Âyî	= to die
Âr	= sun
Bänk	= stone
Bêth	= love
Bêthmâ	= male beloved (love + male you)
Bêthmê	= female beloved (love + female you)
Blith	= gift
Blithmêrêyâ	= Blue Rose Bush (gift + grow + life)
Brindal	= leaf
Caderäs	= pass
Câth	= three
Cathâl	= alluring
Câthen	= third
Cather	= handsome
Câthen	= third
Çindin	= clear
Cristêum	= sea
days of the week	= see: Common-to-Elvan
Dan	= are
Dê	= is
Dêcüm	= my
Delü	= true
Delün	= truth
Di	= soft

Dî	= of
Disâni	= soft breeze (soft + air)
Dlith	= two
Dlithen	= second
Dônêus	= guard
Dôrêan	= sides/facets
Drê	= art
Drî	= elf
Drîlê	= elvan
Drîäd	= Elf-Child (elf + juvenile)
Dril	= break
Drîlês	= elvan (female)
Drîlus	= elvan (male)
Drîtêk	= elf-friend
Dündus	= dark
Ê	= and
Êa	= evening/east
Êaä	= western
Êes	= time
Elber	= ambition
Elbereth	= battle (ambition + lust)
Elberlês	= ambitious (feminine)
Elberlus	= ambitious (masculine)
Êldür	= wall/barrier
Êng	= sharp/keen
Equân	= we
Equântôrum	= we form a whole soul when we are together
Erig	= rüne
Er	= way
Erê	= this
Erêâ	= ways/nature of
Erêan	= yellow
Erêem	= red
Erêeri	= today (this + day)
Erêindil	= land (this + walk)
Erêindilê	= lands (this + walk + s)
Erêum	= green
Erî	= day
Es	= it
Esençe	= life-force/spirit
Esterêa	= home
Eth	= lust
Êü	= speak/word
Êüê	= words
Êüm	= greetings/words exchanged
Êüs	= spill/shed
Êyâ	= life
Êyâ Lôthlêum Êyâ	= déjà vu (life within life)
Êyô	= lived
Fair	= silver
Fêus	= see
Fêusê	= sight (see + sense)
Fî	= honorable

Filän	= star
Fin	= night
Findel	= year
Filêus	= noble (feminine)
Filô	= the Morning Star/east
Filôä	= eastern
Filous	= noble (masculine)
Flôra	= flower
Flôrabrindal	= bud (flower + leaf)
Fô	= for
Fôr	= no
Förtala	= nothing
Fôrum	= light
Frê	= swift/fast
Gäl	= bridge
Gelfer	= brown
Glin	= season
Glindelün	= wise (season + truth)
Delün	= truth
Indê	= go/depart
Indil	= walk
Ithgôr	= ancient
Îzen	= ice
Jin	= rain
Känê	= not
Känâ	= but
Lâf	= blue
Lâif	= orange
La	= beard
Lan	= bearded
Lâna	= amidst
Lânêus	= child
Lanis	= blossom
Lath	= at
Latherêes	= yet/now (at + this + time)
Lê	= the
Lêb	= one/one who
Lêbd	= first/the first who
Lêbdlôrêan	= Prime Lôrêan (first + makers/creators)
Lên	= animal
Lêna	= wild
Lêônâ	= people
Lêum	= shell
Lêun	= house, home
Lillê	= half
Lillê-Elvan	= half-elvan
Lillê-Lôral	= sister-in-law (half-sister)
Lillê-Lôralês	= sister-in-law's (half-sister + 's)
Lillê-Mâs	= brother-in-law (half-brother)
Lillê-Lôralês-Mâlânêus	= sister-in-law's son (half-sister + 's-male + child)
Lît	= thin/slight/delicate
Lon	= beardless
Lôral	= sister

Lôralâ	= daughter
Lôralês	= sister's (sister + 's)
Lôralî	= mother
Lôrallên	= animal-sister (sister + animal)
Lôralmêk	= soul-mate/close friend (feminine [sister + soul])
Lôralrêk	= human-sister (sister + human)
Lôrê	= create/make
Lôrêen	= God/creator/maker (masculine)
Lôrêan	= Gods/creators/makers (pl. masculine & neuter)
Lôrin	= feminine
Lôrin-Lôrêan	= Goddesses (pl. feminine [feminine-creators/makers])
Lôrin-Lôrêen	= Goddess (sg. feminine [feminine-creators/makers])
Lôrinlî	= woman
Lôrinlîê	= women
Lôrna	= lord/master
Lôrnê	= lords/masters
Lôth	= to form/to transform
Loth	= in
Lothdelün	= indeed (in + truth)
Lothlêtânesândelü	= if (in + the + case + it + were + true)
Lothlêum	= within/inside/to dwell within the borders of (in + shell)
Loxâl	= hair
Loxôlus	= mane
Lüth	= fell
Mâ	= male/you (masculine)
Mâlânêus	= son (male + child)
Mâê	= you (pl. masculine & neuter)
Mâferê	= water
Mâferêfrê	= river (water + swift)
Mâferêlan	= Asarê (water + fountainhead)
Mâferêlôrêan	= melt (water + make)
Mâferêtônum	= White Falls (water + mist)
Mâlus	= your (male)
Mân	= he
Man	= many
Mandôrêan	= jewels (many + sides/facets)
Mâs	= brother
Mâslên	= animal-brother (masculine [brother + animal])
Mâsmêk	= soul-mate/close friend (masculine [brother + soul])
Mâsrêk	= human-brother (masculine [brother + human])
Mâüs	= music
Mâüsêüê	= lay/song (music + words)
Mêlus	= your (female)
Mer	= miracle
Merêâ	= miracles
Mê	= female (female you)
Mêk	= soul
Mên	= she
Mêr	= to grow
Mêrth	= grown
Mêrthlôthlêum	= mêrthwood (grown + shaping + shell)
Mîs	= father
Mîst	= magic

Mistlê	= magic user
Mistdündus	= sorcerer (magic + dark)
Mistêrêâ	= mystical (magic + ways)
Mistfôrum	= wizard (magic + light)
moonths	= see: Common to Elvan
Môr	= blood
Môrêüs	= gruesome (blood + shed)
Mum	= part, partial, a piece of
Myth	= hidden
Mythvôcalrê	= forgotten (hidden-thought)
Na	= sad
Non	= fountainhead
Ô	= as/so
Ôd	= to
Ôê	= eye
Ôês	= eyes
Ôkum	= oak
Ômond	= hard
Ôn	= do
Ônô	= out
Ônôlêum	= outside/without/to dwell without the borders of (out + shell)
Ônôlêuman	= outsiders (outside + ers or out + shell + ers)
Ônôlêumen	= outsider (outside + er or out + shell + er)
Ôrô	= last
Ôsê	= sleep
Ôsê Mâüsêüê	= sleep-song (sleep song)
Ôsê Tôrêan-Ôê Fêusê	= dream (sleep vision or sleep closed-eye sight)
Plifêr	= destiny
Prô	= before
Prôfêus	= foresee (before + see)
Prôfêus-Antêquwêum	= foresight (before + see some + thing)
Quar	= forceful
Quarsâni	= gale (forceful + air)
Quin	= judge
Quindrê	= artist (judge + art)
Quinsôn	= judicious (judge + equally)
Rê	= image
Rêen	= smith (image + the-one-who-makes)
Rega	= regal
Regaerêindil	= kingdom (royal + land)
Regamîs	= king (regal + father)
Regalôralâ	= princess (regal + daughter)
Regadônêus	= regal guard (regal + guard)
Rêk	= human
Replêonus	= dragon
Replê	= reptile
Rîtz	= roar
Rütäküm	= sorrow/extreme forlorn/heartbreak
Sâ	= or
Sân	= air
Sê	= sense
Sêesençe	= spirit-sense [ability to see the life-force] (sense + spirit)
Ser	= edge, end, boundary

Serdônêus	= gate (edge + guard)
Serêng	= keen-edged (edge + sharp)
Sêsêstrê	= shadow-sense [ability to perceive recent past events] (sense + event)
Sêstrê	= shadow/event-shadow (event)
Sêus	= fair (as in just and true)
Sêvôcalrê	= thought-sense [the gift of tongues with animals] (sense + brain + image)
Sier	= stern/strong
Sôm	= who
Sômantêquw	= whoever (who + some)
Sôn	= equal/equally
Sôren	= blade
Spindal	= storm
Spindal-Rîtz	= thunder (storm-roar)
Spindal-Vîtal	= lightning (storm-bright)
Sprê	= new
Srêng	= glaive
Stef	= cloudy
Stu	= wind
Stelth	= hail
Tân	= case/eventuality/instance
Têk	= friend
Têklên	= animal-friend (friend + animal)
Têkmêk	= soul-friend (friend + soul)
Têkrêk	= human-friend (friend + human)
Tênum	= little
Thàlus	= face
Timbrâlôrna	= wood (forest)
Timbrâlôrnî	= woods
Tôn	= tree
Tôna	= from
Tônantêquwêes-Andin	= evertree (tree + some + time-all)
Tônêldür	= treewall
Tônum	= mist
Tôr	= gray
Tôr Lon	= Förging Mountain goat
Tôrê	= close
Tôrêan	= closed
Tôrêan-Ôê Fêusê	= vision (closed-eye sight)
Tôrum	= a whole
Tôrumum	= infinite, endless (a whole + part)
Tothl	= pouring
Tothlêen	= gushing
Ûther	= power
Ûthâl	= beguile/deceive
Verd	= south
Verdä	= southern
Vîtal	= bright
Vond	= north
Vondä	= northern
Vôcal	= brain
Vôcalrê	= thought (brain + image)
Wendel	= brave
Wendelêen	= bravest

Wendelmôr	= hero (brave + blood)
Wês	= white
Wêsloxâl	= old (white + haired)
Wiz	= counsel/advise
Wizen	= counselor/advisor (more specifically, the Esterêan king's personal counselor)
Wizenê	= counselors/advisors (more specifically, personal counselors to the Esterêan kings)
ÿthâl	= shrewd
ÿther	= wicked

*Wood Elvan*

Dark One	= Lê Dündus Lêb
child	= Lânêô
daughter	= Lôralân
evening	= Êa
moon	= Silvâ
star	= Filân
sun	= Fîlânlânêô
Evenstar	= Filânêa



*Elder Elvan*

lands = Erêndil  
Mother = Lôrali  
Motherlands = Erêndil Lôrali

*Asarêan Tongue of Old*

bloodshed	= rendün
crossing	= gal
men	= thânc
royal	= ôrath
the strong but reserved one	= mèrak
valley	= dale

*Ettinéan Tongue of SHüZCRaK*

looks	= SHew
tasty	= SH-MaK

*Ôgrêan Tongue of Glügscrak*

dead	= grôsh
dead is Gräthlêer=	grôshgräthlêer
general	= tôr
gold	= vôt

*Common to Low Dwarvan*

Aftmidsummer	= ERRÔN
bane	= RÔN
barrier	= KHÛ
biter	= GRAKÛS
black	= DHÔN
blocker	= KHÛRR
bone	= NHÔRIN
cleaver	= BHÛRR
crusher	= DARIC
deep	= FÄR
déjà vu	= CHAN-RA-CHANÊTAN
delta	= BHÛRTHÔR
divided	= BHÛR
dragon	= DRAKÛS
elf	= WHIMLÔ
fell (lethal)	= HESH
empty	= AZ
fortress or castle	= GÔRÄTH (giver + strength)
giver	= GÔR
greater	= ÊTAN
hairy	= BRÛSHANAN
high	= VHÂ
holy	= RÔT
human	= BRÛSHANAN WHIMLÔ (hairy + elf)
life	= CHAN
living	= CHANÊ
lord	= TÔR
march	= MÔRTH
million	= TÔTH
mine	= FELDS
mosquito	= GRIT-GIT
nemesis	= THARAG
no	= nHÂ
of	= ÛT
one	= NÔN
pain	= GROSH
river	= THÔR
slasher	= BHÔRR
strength	= ÄTH
stone	= STHÔN
storm	= ÛURGTHN
tear	= GRÔT (pl. GRÔTÛN)
ten	= DHÛR
the	= TÔL
thirteen	= DHÛRRHÊG (ten + three)
three	= RHÊG
venom	= ÛRRÂG
white	= HÊ
wise	= ZÔ
within	= RA

*Low Dwarvan to Common*

ÄTH	= strength
AZ	= empty
BHÔRR	= slasher
BHÛR	= divided
BHÛRR	= cleaver
BHÛRTHÔR	= delta
BRÛSHANAN	= hairy
BRÛSHANAN WHIMLÔ	= (hairy + elf) human
CHAN	= life
CHANÊ	= living
CHAN-RA-CHANÊTAN	= déjà vu
DARIC	= crusher
DHÔN	= black
DHÛR	= ten
DHÛRRHÊG	= (ten + three) thirteen
DRAKÛS	= dragon
ERRÔN	= Aftmidsummer
ÊTAN	= greater
FÄR	= deep
FELDS	= mine
GÔR	= giver
GÔRÄTH	= (giver + strength) fortress or castle
GRAKÛS	= biter
GRIT-GIT	= mosquito
GROSH	= pain
GRÔT	= (pl. GRÔTÛN) tear
HÊ	= white
HESH	= fell (lethal)
KHÛ	= barrier
KHÛRR	= blocker
MÔRTH	= march
nHÂ	= no
NHÔRIN	= bone
NÔN	= one
RA	= within
RHÊG	= three
RÔN	= bane
RÔT	= holy
STHÔN	= stone
THARAG	= nemesis
THÔR	= river
TÔL	= the
TÔR	= lord
TÔTH	= million
ÛRRÂG	= venom
ÛT	= of
ÛURGTHN	= storm
VHÂ	= high
WHIMLÔ	= elf
ZÔ	= wise

*The Dark Tongue*  
&  
*The Light Tongue*  
(*The Languages of Magic*)

All magic started out good intentioned, therefore speaking it backwards for the opposite effect came after.

A spell when spoken backwards produces the opposite effect, but to counter a spell a different spell must be used: i.e. to quench fire, a Water Spout must be used, and not simply a fire spell spoken backwards.

LIGHT	DARK	=	together < ǎꝥꝥꝥ or ʒꝥꝥꝥ >
AGRÔZ	ZÔRGA	=	future < ǎꝥꝥꝥ or ʒꝥꝥꝥ >
ANTÊKÔM	MÔKÊTNA	=	begin, the beginning < ǎꝥꝥꝥ or ʒꝥꝥꝥ >
ANTÊMUS	SUMÊTNA	=	heat < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
ARDENIX	XINEDRA	=	air < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
ÂRTHIRIL	LIRIHTRÂ	=	hide < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
ÂTPÔK	KÔPTÂ	=	reveal < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
AZMÛÏD	DÏÛMZA	=	across, send across < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
ERÛZRAT	TARZÛRE	=	now < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
ÊX	XÊ	=	fire < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
FLÂZÛM	MÛZÂLF	=	soil < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
ÎTNAMADA	ADAMANTÎ	=	become < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
IZMÂ	ÂMZI	=	cure < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
KARN	NRAK	=	opposite < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
KRIRK	KRIRK	=	awaken, wake < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
LÂZÊÛM	MÛÊZÂL	=	corporeal < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
LÊNX	XNÊL	=	air < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
LIRIHTRÂ	ÂRTHIRIL	=	with < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
LÛB	BÛL	=	together < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
LÛBÂ	ÂBÛL	=	illuminate, light < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
LÛMINÔRÊÛM	MUÊRÔNIMÛL	=	evil < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
MÊRÔ	ÔRÊM	=	now < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
MÊT	TÊM	=	now < ʒꝥꝥꝥ or ǎꝥꝥꝥ >
MISTIVÂ	ÂVITSIM	=	magic < ʒꝥꝥꝥ or ǎꝥꝥꝥ >

MÔRÊBÔ	ÔBÊRÔM	=	weightless < 𐌚𐌶𐌵𐌵 or 𐌵𐌶𐌚 >
MÛRETÛ	ÛTERÛM	=	forever < 𐌚𐌶𐌵𐌵 or 𐌵𐌶𐌚 >
NÂZ	ZÂN	=	pain < 𐌚𐌶 or 𐌶𐌚 >
NIDNARÔZ	ZÔRANDIN	=	oppressed < 𐌚𐌶𐌵𐌵𐌶 or 𐌶𐌶𐌵𐌵𐌶 >
NÔM	MÔN	=	pieces < 𐌚𐌶 or 𐌚𐌵 >
NÛ	ÛN	=	go < 𐌚𐌶 or 𐌶𐌚 >
ÔRVÂDÊÛM	MÛÊDÂVRÔ	=	soul < 𐌶𐌵𐌶𐌵 or 𐌚𐌶𐌵𐌶𐌵 >
ÔVÊV	VÊVÔ	=	heart < 𐌚𐌶 or 𐌚𐌶 >
ÔZÊV	VÊZÔ	=	eyes < 𐌶𐌶 or 𐌚𐌶 >
ÔZÔN	NÔZÔ	=	ears < 𐌶𐌶 or 𐌚𐌶 >
PÔST	TSÔP	=	no < 𐌶𐌶 or 𐌶𐌶 >
PÔSTÊMUS	SUMÊTSÔP	=	end, the ending < 𐌶𐌶𐌶 or 𐌶𐌶𐌶 >
ÛQ	QÛ	=	subservience < 𐌚 or 𐌚 >
RÂDÔZ	ZÔDÂR	=	master < 𐌶𐌶 or 𐌶𐌶 >
RÊBÎZ	ZÎBÊR	=	gigantic < 𐌶𐌶 or 𐌶𐌶 >
REDÊNEX	XENÊDER	=	remove < 𐌶𐌶𐌶 or 𐌚𐌶𐌶 >
RÊM	MÊR	=	free < 𐌶 or 𐌚 >
RÊMÊR	RÊMÊR	=	enslaved < 𐌶𐌶 or 𐌶𐌶 >
RÊMET	TEMÊR	=	freedom < 𐌶𐌶 or 𐌶𐌶 >
RÊRTARZÛRE	ERÛZRATRÊR	=	snowball < 𐌶𐌶𐌶𐌶 or 𐌶𐌶𐌶𐌶 >
RETPÔ	ÔPTER	=	put < 𐌶𐌶 or 𐌶𐌶 >
RÔMRAZT	TZARMÔR	=	Barrier, shield < 𐌶𐌶𐌶 or 𐌶𐌶𐌶 >
SÊSZMÂ	ÂMZSÊS	=	seal < 𐌶𐌶 or 𐌶𐌶 >
TARÊ	ÊRAT	=	rain < 𐌶𐌶 or 𐌶𐌶 >
TARZÛRE	ERÛZRAT	=	water < 𐌶𐌶𐌶 or 𐌶𐌶𐌶 >
TEHS	SHET	=	from < 𐌶𐌶 or 𐌶𐌶 >
TÔ	ÔT	=	in < 𐌶 or 𐌶 >
TÔÂTH	HTÂÔT	=	hurl < 𐌶𐌶 or 𐌶𐌶 >
TÔT	TÔT	=	big, large < 𐌶 or 𐌶 >
TRÔM	MÔRT	=	past < 𐌶𐌶 or 𐌚𐌶 >
TÛZ	ZÛT	=	little, small < 𐌶 or 𐌶 >
TÛMZA	AZMÛT	=	only < 𐌶𐌶 or 𐌶𐌶 >
ÛBÊRÔN	NÔRÊBÛ	=	illness < 𐌚𐌶 or 𐌚𐌶 >
VÂ	ÂV	=	corporeal, physical < 𐌚 or 𐌚 >



XIL	LIX	=	the < d̄ḡ or ḡd̄ >
ZÊV	VÊZ	=	life < ṽḡ or ḡṽ >
-ZÊT	TÊZ-	=	-and < -ṽḡ or ḡṽ- >
ZÎMÊR	RÊMÎZ	=	love < ṽḡḡ or ḡṽḡ >
ZÔDÂR	RÂDÔZ	=	master < ṽḡḡ or ḡṽḡ >
ZÔPTA	ATPÔZ	=	break < ṽḡḡ or ḡṽḡ >
<b>ANTÊMUS LÛMINÔRÊUM</b> = incantation to activate the lûmin			
<b>PÔSTÊMUS LÛMINÔRÊUM</b> =incantation to deactivate the lûmin			